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(2012-05-04 17:50) myself: can I get your thoughts on something?

(2012-05-04 17:50) smed: always

(2012-05-04 17:50) smed: i am your slave :)

(2012-05-04 17:51) myself: vm isolation vs. seperate physical machines vs. jails,

permissions, etc.

(**2012-05-04 17:51**) **smed:** yeah

(2012-05-04 17:51) **smed:** interesting stuff

(2012-05-04 17:51) smed: the more moving parts you have, the more doors you

have to protect

(2012-05-04 17:52) myself: "attack surface" yea?

(2012-05-04 17:52) **smed:** yeah

(2012-05-04 17:52) smed: i have been staring at the ceiling a lot over this project

and how to go about it

(2012-05-04 17:53) myself: lots of ins and outs, lots of what have yous, lots of

strands in the 'ol duder

(**2012-05-04 17:53**) **myself:** shead

(2012-05-04 17:53) smed: i think a medium footprint is best.. it's impossible to be

small.. you just cant do it. all paths lead down to the same road.. you will have 1 or 2 servers under constant

attack by people you dont want getting in

. . .

(2012-05-04 18:01) smed: so my job, as I see it, is to make sure that when they do

get in that you can get back up and running with

minimal damage

## qw76fdz2c43ok2mo.log

(2012-05-04 18:01) smed: for example.. moving btc to cold storage offline as

soon as daily funding estimates are reached

(2012-05-04 18:02) myself: prevent, detect, redeploy

(2012-05-04 18:02) smed: yes!

(2012-05-04 18:02) myself: patch

(2012-05-04 18:02) myself: and on and on

(2012-05-04 18:02) **smed:** yeah, exactly